

Six Models for Course Redesign

The following summarize the characteristics of the six course redesign models that emerged from NCAT's course redesign programs.

The Supplemental Model

The supplemental model retains the basic structure of the traditional course and a) supplements lectures and textbooks with technology-based, out-of-class activities, or b) also changes what goes on in the class by creating an active learning environment within a large lecture hall setting.

The Replacement Model

The replacement model reduces the number of in-class meetings and a) replaces some in-class time with out-of-class, online, interactive learning activities, or b) also makes significant changes in remaining in-class meetings.

The Emporium Model

The emporium model replaces lectures with a learning resource center model featuring interactive computer software and on-demand personalized assistance.

The Fully Online Model

The fully online model eliminates all in-class meetings and moves all learning experiences online, using Web-based, multi-media resources, commercial software, automatically evaluated assessments with guided feedback and alternative staffing models.

The Buffet Model

The buffet model customizes the learning environment for each student based on background, learning preference, and academic/professional goals and offers students an assortment of individualized paths to reach the same learning outcomes.

The Linked Workshop Model

The Linked Workshop model provides remedial/developmental instruction by linking workshops that offer students just-in-time supplemental academic support to core college-level courses.

A full description of the six models with examples from the projects follows.

The Supplemental Model

- Retains the basic structure of the traditional course, particularly the number of class meetings.
- May simply supplement lectures and textbooks with technology-based, out-of-class activities to encourage greater student engagement with course content and to ensure that students are prepared when they come to class.
- May add technology-based, out-of-class activities and also change what goes on in the class by creating an active learning environment within a large lecture hall setting.

Examples that Add Out-of-Class Activities and Do Not Change In-Class Activities

• Students use a two-disc CD-ROM--which contains interactive activities, simulations, and movies--to review and augment text material. Students receive credit for completing four online mastery quizzes each week and are encouraged to take the quizzes as many times as needed until they attain a perfect score. Only the highest scores count.

University of New Mexico: General Psychology

 An automated, intelligent tutoring system monitors students' work during lab exercises, providing feedback when students pursue an unproductive path, and closely tracking and assessing a student's acquisition of skills—in effect, providing an individual tutor for each student.

Carnegie Mellon University: Introductory Statistics

Examples that Add Out-of-Class Activities and Change In-Class Activities

 Students review learning objectives, key concepts and supplemental material posted on the class Web site prior to class and complete online quizzes, which provide immediate feedback to students and data for instructors to assess student knowledge levels. During class, the instructors use a commercially available, interactive technology that compiles and displays students' responses to problem-solving activities. Class time is divided into ten- to fifteen-minute lecture segments followed by sessions in which students work in small groups applying concepts to solve problems posed by the instructors. Instructors reduce class time spent on topics the students clearly understand, increase time on problem areas, and target individual students for remedial help.

University of Massachusetts-Amherst: Introductory Biology

 A 200-student class meets twice a week in an auditorium. The first meeting focuses on an instructor overview of the week's activities. About a dozen discussion questions are posted on the Web. Students meet for one hour in small learning teams of 10-15 students (supervised by undergraduate learning assistants) to prepare answers collaboratively and to carry out inquiry-based team projects. Teams post written answers to all questions. At the second class meeting, the instructor leads a discussion session, directing questions to the learning teams. The instructor has reviewed all posted answers prior to class and devotes class time to questions with dissonant answers among teams.

University of Colorado-Boulder: Introductory Astronomy

The Replacement Model

- Reduces the number of in-class meetings but does not eliminate all in-class meetings.
- Replaces (rather than supplements) some in-class time with online, interactive learning activities.
- Gives careful consideration to why (and how often) classes need to meet face-to-face.
- Assumes that certain activities can be better accomplished online--individually or in small groups--than in a face-to-face class.
- May keep remaining in-class activities more or less the same.
- May make significant changes in remaining in-class meetings.

• May schedule out-of-class activities in 24*7 computer labs or totally online so that students can participate anytime, anywhere.

Examples that Substitute Out-of-Class Activities for Some In-Class Time and Do Not Change In-Class Activities

Reduce lectures from 3 to 1 per week (keeping 1 lecture the same) and change 2 recitation sections to 2 computer-studio labs, where students work individually and collaboratively on computer-based activities. Students are tested on assigned readings and homework using Readiness Assessment Tests (RATs) 5-7 times during the term for 30% of their grade. Students prepare outside of class by reading the textbook, completing assignments, and using Web-based resources. Students take the tests individually and then immediately in groups of four. RATs motivate students to keep on top of the course material and enable faculty to detect areas in which students are not grasping the concepts.

Penn State University: Elementary Statistics

• Reduce lectures from 2 to 1 per week (keeping 1 lecture the same) and reduce discussion sessions from 2 to 1 per week. Substitute Web-based tutorial modules that lead students through a topic in 6 to 10 interactive pages. Then, a debriefing section includes questions that test whether the student has mastered the content. Diagnostic feedback points out why an incorrect response is not appropriate. Students can link directly from a difficult problem to additional tutorials that help them learn the concepts.

University of Wisconsin-Madison: General Chemistry

Examples that Substitute Out-of-Class Activities for Some In-Class Time and Change In-Class Activities

• Spanish: Reduce class-meeting times from 3 to 2 per week. Move grammar instruction, practice exercises, testing, writing, and small-group activities focused on oral communication to the online environment. Use in-class time for developing and practicing oral communication skills.

University of Tennessee–Knoxville: Intermediate Spanish Transition Portland State University: Introductory Spanish

• English composition: Reduce class-meeting times from 3 to 1 per week and substitute 2 workshops. Use online resources to provide diagnostic assessments resulting in individualized learning plans; interactive tutorials in grammar, mechanics, reading comprehension, and basic research skills; and discussion boards to facilitate the development of learning communities. Use in-class time to work on writing activities.

Tallahassee Community College: College Composition

The Emporium Model

- Eliminates all lectures and replaces them with a learning resource center model featuring interactive software and on-demand personalized assistance.
- Depends heavily on instructional software, including interactive tutorials, practice exercises, solutions to frequently asked questions, and online quizzes and tests.

- Allows students to choose what types of learning materials to use depending on their needs, and how quickly to work through the materials.
- Uses a staffing model that combines faculty, GTAs, peer tutors and others who respond directly to students' specific needs and direct them to resources from which they can learn.
- May require a significant commitment of space and equipment.
- More than one course can be taught in an emporium, thus leveraging the initial investment.

Examples: Mandatory Lab Hours Chosen by Students

Mandatory attendance (e.g., a minimum of 3.5 hours weekly in the emporium) ensures that students spend sufficient time on task and receive on-demand assistance. These hours may be scheduled at the student's convenience.

Mandatory weekly group meetings enable instructors to follow up where testing has identified weaknesses or emphasize particular applications. Group activities help build community among students and with instructors.

Louisiana State University: College Algebra The University of Alabama: Intermediate Algebra The University of Idaho: Precalculus

Examples: Pre-Scheduled Mandatory Lab Hours

Mandatory attendance (e.g., a minimum of 3.5 hours weekly in the emporium) ensures that students spend sufficient time on task and receive on-demand assistance. These hours are scheduled by the institution for student cohorts.

Mandatory weekly group meetings enable instructors to follow up where testing has identified weaknesses or emphasize particular applications. Group activities help build community among students and with instructors.

Cleveland State Community College: Basic Math, Elementary Algebra and Intermediate Algebra

Jackson State Community College: Basic Math, Elementary Algebra and Intermediate Algebra

Northeast State Technical Community College: Basic and Developmental Reading

Example: Lab Hours Chosen by Students

An open attendance model can be used when students are highly motivated, respond well to greater flexibility and are accustomed to scheduling work in the emporium around their other course responsibilities.

Virginia Tech: Linear Algebra

The Fully Online Model

- Eliminates all in-class meetings and moves all learning experiences online.
- Adopts successful design elements of Supplemental, Replacement and Emporium models including Web-based, multi-media resources, commercial software, automatically evaluated assessments with guided feedback, links to additional resources and alternative staffing models.

What This Model Is Not

- Individual faculty members design and deliver multiple course sections, each of which is relatively small in size.
- Web-based materials are used largely as supplemental resources rather than as substitutes for direct instruction.
- Instructors are responsible for all interactions, personally answering every inquiry, comment, or discussion.
- Faculty members spend more time teaching online and interacting with students than in classroom teaching.

Example that Depends on Heavy Use of Instructional Software

- Software presents course content; instructors do not need to spend time delivering content. Software increases the amount and frequency of feedback to students. All assignments are graded on the spot.
- Software enables self-pacing: each student can work as long as needed on any particular topic, moving quickly or slowly through the material.
- Software provides a built-in tracking system that allows the team to know every student's status, both time-on-task and progress through the modules.
- May add a course assistant to address non-content-related questions and to monitor students' progress, thus freeing the instructor to concentrate on academic rather than logistical interactions with students.

Rio Salado College: Introductory Algebra

Example that is Web-based

- Combines multiple sections into a single online section organized around modules, each taught by faculty who are expert in the topic of the module.
- Faculty members are responsible for content materials, quizzes, and exams.
- A course coordinator is responsible for overall course administration; graduate teaching assistants grade and respond to student problems.
- Students complete a pre- and post-quiz for each module. Links to additional required readings, audio and/or video files, and other resources are provided.
- Eliminates duplication of effort for faculty who divide tasks among themselves and target their efforts to particular aspects of course delivery.

University of Southern Mississippi: World Literature Florida Gulf Coast University: Fine Arts

The Buffet Model

- Customizes the learning environment for each student based on background, learning preference, and academic/professional goals.
- Requires an online assessment of student's learning styles and study skills.
- Offers students an assortment of individualized paths to reach the same learning outcomes.
- Provides structure for students through an individualized learning contract which gives each student a detailed listing, module by module, of what needs to be accomplished, how this relates to the learning objectives, and when each part of the assignment must be completed.

- Includes an array of learning opportunities for students: lectures, individual discovery laboratories (in-class and Web-based), team/group discovery laboratories, individual and group review (both live and remote), small-group study sessions, videos, remedial/prerequisite/procedure training modules, contacts for study groups, oral and written presentations, active large-group problem-solving, homework assignments (GTA graded or self-graded), and individual and group projects.
- Uses an initial in-class orientation to provide information about the buffet structure, the course content, the learning contract, the purpose of the learning styles and study skills assessments, and the various ways that students might choose to learn the material.
- Modularizes course content.
- May allow students to earn variable credit based on how many modules they successfully complete by the close of the term, thus reducing the number of course repetitions. Students complete the remaining modules in the next term.
- Eliminates duplication of effort for faculty who divide tasks among themselves and target their efforts to developing and offering particular learning opportunities on the buffet.
- Enables the institution to evaluate the choices students make vis a vis the outcomes they achieve (e.g., if students do not attend lectures, the institution can eliminate lectures).

Ohio State University: Introductory Statistical Concepts

The Linked Workshop Model

- Retains the basic structure of the college-level course, particularly the number of class meetings.
- Replaces the remedial/developmental course with just-in-time workshops.
- Workshops are designed to remove deficiencies in core course competencies.
- Workshops consist of computer-based instruction, small-group activities and test reviews to provide additional instruction on key concepts.
- Students are individually assigned software modules based on results of diagnostic assessments.
- Workshops are facilitated by students who have previously excelled in the core course and are trained and supervised by core course faculty.
- Workshop activities are just-in-time—i.e., designed so that students use the concepts during the next core course class session, which in turn helps them see the value of the workshops and motivates them to do the workshop activities.

Austin Peay State University: Elementary Algebra and Intermediate Algebra